

SQUARE ENIX UNVEILS THE NEXT GENERATION OF FINAL FANTASY



An all new project comprising of multiple titles spanning multiple systems including the PLAYSTATION®3 system and mobile phones

LOS ANGELES, California (May 8, 2006) - Today, during its E3 2006 press event, Square Enix, Co., Ltd. (Tokyo, Japan, Square Enix), a leading developer and publisher of interactive entertainment software and services, revealed world-premiere footage of FABULA NOVA CRYSTALLISTM - FINAL FANTASY® XIII. This latest project in the multiplatinum FINAL FANTASY series will encompass the simultaneous development of original titles for numerous platforms including the PLAYSTATION®3 computer entertainment system, and mobile phones.

FABULA NOVA CRYSTALLIS, defined in Latin as "the new tale of the crystal," is made up of several different titles based on variations of the FINAL FANTASY XIII universe. However, while each title in the project features different characters, different worlds, and different stories, all are ultimately based on and expand upon a common mythos.

Currently, development for FABULA NOVA CRYSTALLIS entails two titles for the PlayStation 3 system: *FINAL FANTASY XIII* and *FINAL FANTASY Versus XIII*. In addition, *FINAL FANTASY Agito XIII* is also in development for mobile phones. However, the three new titles are only the beginning of the evolution of FABULA NOVA CRYSTALLIS, with more announcements regarding other facets of the project scheduled for the near future.

One myth, countless stories.

This is the concept behind Square Enix's groundbreaking new take on entertainment.



One myth, countless stories FINAL FANTASY XIII

The New Tale of the Crystal

Like the light that shines through the Crystal, the universe shines with multi-colored content.

To celebrate the 13th title in the world-renowned FINAL FANTASY series, Square Enix has undertaken a colossal project involving the development of various content for multiple platforms. FABULA NOVA CRYSTALLIS, defined in Latin as "the new tale of the crystal," is made up of several different titles based on variations of the FINAL FANTASY XIII universe. However, while each title in the project features different characters, different worlds, and different stories, all are ultimately based on and expand upon a common mythos.



FINAL FANTASY XIII for PlayStation 3 system

A tale of souls from a futuristic civilization illuminated by the Light of the Crystal

This eagerly anticipated title takes full advantage of the PlayStation 3 system's advanced hardware, providing tangible, intuitive controls while delivering seamless transitions between real-time gameplay and stunning in-game cinematics. The latest in cutting-edge technology has been utilized in development of *FINAL FANTASY XIII*, thus making this newest addition to the FINAL FANTASY series worthy of the title "next generation."

*This title is not yet concept approved by Sony Computer Entertainment America

Key Development Staff

Director: Motomu Toriyama (FINAL FANTASY VII, FINAL FANTASY X, FINAL FANTASY X-2)

Character designer: Tetsuya Nomura (FINAL FANTASY V~VIII, FINAL FANTASY X, FINAL FANTASY VII ADVENT CHILDREN, KINGDOM HEARTS)

Art director: Isamu Kamikokuryo (FINAL FANTASY X, FINAL FANTASY XII)

Main programmer: Kazumi Kobayashi (CHRONO TRIGGER, XENOGEARS, CHORONO CROSS, FINAL FANTASY XI)

Movie director: Eiji Fujii (FINAL FANTASY: The Spirits Within, FINAL FANTASY XII) Main theme: Nobuo Uematsu, SMILE PLEASE Co., LTD. (FINAL FANTASY series)

Composer: Masashi Hamauzu (FINAL FANTASY X, DIRGE of CERBERUS -FINAL FANTASY VII-)

Producer: Yoshinori Kitase (FINAL FANTASY series)





FINAL FANTASY Versus XIII for PlayStation 3 system

Harmony is realized in this alternate tale of FINAL FANTASY XIII

Not a merely a sequel, but a wholly independent story unfolding in a different world with different characters. This title will appear alongside FINAL FANTASY XIII on the PlayStation 3 system.

When coupled with FINAL FANTASY XIII, FINAL FANTASY Versus XIII completes the core of the FABULA NOVA CRYSTALLIS Project.

*This title is not yet concept approved by Sony Computer Entertainment America

Key Development Staff

Director & Character designer: Tetsuya Nomura (FINAL FANTASY V~VIII, FINAL FANTASY X, FINAL FANTASY VIII ADVENT CHILDREN, KINGDOM HEARTS)

Movie director: Takeshi Nozue (FINAL FANTASY IX, FINAL FANTASY X, FINAL FANTASY VII ADVENT CHILDREN, KINGDOM HEARTS)

Composer: Yoko Shimomura (LEGEND OF MANA, Parasite EVE, KINGDOM HEARTS)

Producer: Shinji Hashimoto





FINAL FANTASY Agito XIII for Mobile Phones Yet another facet of FINAL FANTASY XIII

FINAL FANTASY Agito XIII arrives as an entirely separate entity for mobile phones, offering players easy on-the-go access to the FINAL FANTASY XIII universe. Utilizing gameplay functions only available through mobile phones, this title provides players with a unique take on a story accessible anywhere their real-life adventures may take them.

Key Development Staff

Director: Hajime Tabata (BEFORE CRISIS -FINAL FANTASY VII-)

Character designer: Tetsuya Nomura (FINAL FANTASY V~VIII, FINAL FANTASY X, FINAL FANTASY VII ADVENT

CHILDREN, KINGDOM HEARTS)

Art director: Yusuke Naora (FINAL FANTASY VII, FINAL FANTASY X)

Composer: Takeharu Ishimoto (BEFORE CRISIS -FINAL FANTASY VII-)

Producer: Kousei Ito (BEFORE CRISIS -FINAL FANTASY VII-)

With FINAL FANTASY XIII and FINAL FANTASY Versus XIII leading the way, the FABULA NOVA CRYSTALLIS Project continues to expand. In addition to the three titles presented here, new developments are also currently underway and will be announced at a later date.

About Square Enix Co., Ltd.

Square Enix Co., Ltd. (Square Enix) develops, publishes, and distributes entertainment content including interactive entertainment software and publications in Japan, North America, Europe, and Asia. Square Enix brings two of Japan's best-selling franchises– FINAL FANTASY, which has sold over 68 million units worldwide, and DRAGON QUESTTM, which has sold over 40 million units worldwide–under one roof. Square Enix is one of the most influential providers of digital entertainment content in the world and continues to push the boundaries of creativity and innovation. For additional information about Square Enix visit: http://www.square-enix.com.

KINGDOM HEARTS:

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